

Micromite MMBasic

Version 5.4

Quick Reference

Program Management

CONTINUE
 CPU speed
 CPU SLEEP [sec [, abortpin]]
 CPU RESTART
 CSUB name(type [, type]) rtype
 END CSUB
 CFUNCTION name type [,type] [AS type]
 END CFUNCTION
 DEFINEFONT #Nbr
 END DEFINEFONT
 EDIT
 END
 LIBRARY SAVE | DELETE | LIST
 LIST [ALL]
 MEMORY
 NEW
 POKE BYTE | WORD | VAR | VARTBL, addr, dat
 RUN
 TIMER = msec
 TRACE ON | OFF | LIST nn
 VAR SAVE var [, var]... | RESTORE | CLEAR
 WATCHDOG timeout | OFF
 XMODEM SEND | RECEIVE [filename\$]
 nbr = PEEK(BYTE | WORD | VARADDR | CFUNADDR
 | VAR | VARTBL | PROGMEM, args)

Input/Output

SETPIN pin, cfg [, option]
 cfg = OFF | AIN | DIN | FIN | PIN | CIN | DOUT
 option = PULLUP | PULLDOWN | OC | gate | cycles
 SETPIN pin, OFF | INTH | INTL | INTB, target [, option]
 option = PULLUP | PULLDOWN
 PIN(pin) = value
 PORT(start, nbr [,start, nbr]...) = value
 PULSE pin, width
 pulsewidth = PULSIN(pin, polarity [, t1 [, t2]])
 value = PIN(pin)
 value = PORT(start, nbr [,start, nbr]...)

BASIC Language

' (single quotation mark) - comment
 ? (question mark) – shorthand for PRINT
 CLEAR
 CONST id1 = expression [, id2 = expression, ...]
 CONTINUE DO | FOR
 DATA constant[,constant]...
 DATE\$ = "DD-MM-YY" | "DD/MM/YY"
 DIM [type] var [, var, ...] [AS type [, var AS type , ...]]
 DO [WHILE <test>]
 LOOP
 DO
 LOOP UNTIL <test>
 ERASE variable [,variable]...
 ERROR [error_msg\$]
 EXIT DO | FOR | FUNCTION | SUB
 FOR var = start TO finish [STEP increment]
 NEXT [var1 [, var2, ...]]
 FUNCTION name (arg1 [,arg2, ...]) [AS <type>]
 END FUNCTION
 GOSUB target
 RETURN
 GOTO target
 IF <test> THEN <stmt> ELSE <stmts>
 IF <test> THEN --- ELSEIF --- ELSE --- ENDIF
 INPUT ["prompt string" ;|,] var [, var, ...]
 LINE INPUT ["prompt string".] var\$
 LET variable = expression
 variable = expression
 LOCAL [type] decl [, decl, ...] [AS type [, var AS type , ...]]
 ON ERROR ABORT | IGNORE | SKIP [nn] | CLEAR
 ON nbr GOTO | GOSUB target1 [, target2, ...]
 ON KEY subroutine
 PAUSE ms
 PRINT expression1 [, expression2, ...]
 RANDOMIZE nbr
 READ var1[, var2, ...]
 RESTORE [line]
 REM comment
 SELECT CASE --- CASE [ELSE] --- END SELECT
 SETTICK period, target [, nbr]
 SUB name arg1 [, arg2, ...]
 END SUB
 TIME\$ = "HH:MM:SS" | "HH:MM" | "HH"

BASIC Functions

ACOS(nbr)	ABS(nbr)
ASC(string\$)	ASIN(nbr)
ATN(nbr)	BIN\$(nbr [, chars])
CHR\$(nbr)	COS(nbr)
DEG(radians)	EXP(nbr)
LOG(nbr)	PI
RAD(degrees)	SIN(nbr)
SQR(nbr)	TAN(nbr)

FIELD\$(str\$, field, delim\$)
 HEX\$(number [, chars]) INSTR([start,] str\$, pat\$)
 LEFT\$(string\$, nbr) RIGHT\$(str\$, nbr)
 LEN(str\$) MID\$(str\$, start [, nbr])
 OCT\$(nbr [, chars]) SPACE\$(nbr)
 STR\$(nbr [, m [, n [, c\$]]))
 STRING\$(nbr, ascii | str\$)
 LCASE\$(str\$) UCASE\$(str\$)
 VAL(str\$)

CINT(number)
 DATE\$ TIME\$
 TIMER
 FIX(nbr) INT(nbr)
 INKEY\$
 MAX(nbr [, nbr [, ..]]) MIN(nbr [, nbr [, ...]])
 POS RND(nbr)
 SGN(nbr) TAB(nbr)

Options

OPTION AUTORUN OFF | ON
 OPTION BASE 0 | 1
 OPTION BAUDRATE nbr
 OPTION BREAK nn
 OPTION CASE UPPER | LOWER | TITLE
 OPTION CLOCKTRIM ±n
 OPTION COLOURCODE ON | OFF
 OPTION CONSOLE ECHO | NOECHO
 OPTION CONSOLE INVERT | NOINVERT
 OPTION CONSOLE AUTO
 OPTION DEFAULT FLOAT | INTEGER | STRING | NONE
 OPTION DISPLAY lines [,chars]
 OPTION ERROR CONTINUE | ABORT
 OPTION EXPLICIT
 OPTION KEYBOARD nn
 OPTION LIST
 OPTION PIN nbr
 OPTION RESET
 OPTION TAB 2 | 4 | 8

Operators	NOT ^	Logical inverse, exponentiation
	* / \	Multiply, division (float & integer)
	MOD	Modulus (remainder)
	+ -	Addition and subtraction
	x << y x >> y	Shift bits left/right by y bits
	<> < >	Not equals, less/greater than
	<= >=	Less/greater than or equals
AND OR XOR	Logical and, or, exclusive or	

Variables	Identifier = [A-Z _][A-Z 0-9 . _] Max 32 chars. Suffix: FLOAT = ! INTEGER = % STRING = \$ Literal Number = [&H &O &B] number	
	MM.VER	MM.DEVICE\$
	MM.ERRNO	MM.ERRMSG\$
	MM.HRES	MM.VRES
	MM.FONTHEIGHT	MM.FONTWIDTH
	MM.WATCHDOG	
	MM.I2C	MM.ONEWIRE

GUI Controls (MM+)	OPTION CONTROLS nn
	GUI AREA #ref, X, Y, width, height
	GUI BUTTON #ref, caption\$, X, Y, w, h [, FC] [,BC]
	GUI CAPTION #ref, text\$, X, Y [, just\$] [, FC] [, BC]
	GUI CHECKBOX #ref, caption\$, X, Y [, size] [, colour]
	GUI DISPLAYBOX #ref, X, Y, width, height, FC, BC
	GUI FRAME #ref, caption\$, X, Y, width, height, colour
	GUI LED #ref, caption\$, X, Y, radius, colour
	GUI NUMBERBOX #ref, X, Y, width, height, FC, BC
	GUI RADIO #ref, caption\$, X, Y, radius, colour
	GUI SPINBOX #ref, X, Y, w, h, FC, BC, Step, Min, Max
	GUI SWITCH #ref, caption\$, X, Y, width, height, FC, BC
	GUI TEXTBOX #ref, X, Y, width, height, FC, BC
	GUI BCOLOUR colour, #ref1 [, #ref2, #ref3, etc]
	GUI BEEP msec
	GUI DELETE #ref1 [, #ref2, #ref3, ...] ALL
	GUI DISABLE #ref1 [, #ref2, #ref3, ...] ALL
	GUI ENABLE #ref1 [, #ref2, #ref3, ...] ALL
	GUI FCOLOUR colour, #ref1 [, #ref2, #ref3, ...]
	GUI HIDE #ref1 [, #ref2, #ref3, ...] ALL
	GUI NUMBERBOX CANCEL
	GUI REDRAW #ref1 [, #ref2, #ref3, ...] ALL
	GUI SHOW #ref1 [, #ref2, #ref3, ...] ALL
	GUI TEXTBOX CANCEL
	GUI INTERRUPT down [, up]
TOUCH(DOWN UP LASTX LASTY REF LASTREF)	
Value=CTRLVAL(#ref) CTRLVAL(#ref) = value	
GUI SETUP #n	
PAGE #n [, #n2, #n3, etc]	
Button = MSGBOX (msg\$, b1\$ [, b2\$... b4\$])	

Communications & File I/O

OPEN C\$ AS #fnbr	
C\$ = "COMn: baud, buf, int, nbr, DE, 9BIT, INV, OC, S2"	
I2C OPEN speed, timeout [, PU]	
I2C WRITE addr, option, sendlen, data [,data]	
I2C READ addr, option, rcvlen, rcvbuf	
I2C SLAVE OPEN addr, mask, opt, i_send, i_rcv	
I2C SLAVE WRITE len, data [, data]	
I2C SLAVE READ len, buf, rcvd	
I2C [SLAVE] CLOSE	
ONEWIRE READ pin, flag, len, data, ...	
ONEWIRE WRITE pin, flag, len, data, ...	
ONEWIRE RESET pin	
SPI[2] OPEN speed, mode, bits	
received_data = SPI(data_to_send)	
SPI[2] WRITE nbr, data1,, ... string\$ array()	
SPI[2] READ nbr, array()	
SPI[2] CLOSE	
OPTION SDCARD CS [, CD [,WP]] DISABLE	
OPEN fname\$ FOR mode AS [#]fnbr	
'mode' = INPUT OUTPUT APPEND RANDOM	
LOAD file\$ [,R]	LOAD IMAGE file\$ [, x, y]
MKDIR dir\$	RMDIR dir\$
CHDIR dir\$	dir = CWD\$
NAME old\$ AS new\$	KILL file\$
SAVE [file\$]	SAVE IMAGE file\$
SEEK [#]fnbr, pos	FILES [fspec\$]
	fname\$ = DIR\$([fspec [, type]])
CLOSE [#]fnbr [, [#]fnbr] ...	
State = EOF([#]fnbr)	
INPUT #fnbr, var1 [, var2, ...]	
LINE INPUT #fnbr, string variable\$	
PRINT #fnbr, expression1 [, expression2, ...]	
INPUT\$(nbr, [#]fnbr)	
nbr = LOC([#]fnbr) nbr = LOF([#]fnbr)	
PLAY TONE left [, right [, duration]]	
PLAY WAV file\$ [, interrupt]	
PLAY PAUSE RESUME STOP VOLUME left, right	

Micromite MMBasic V5.4 (Micromite Plus features are in red)

Downloads: <http://geoffg.net/micromite.html>
 Forum: <http://www.thebackshed.com/forum/Microcontrollers>

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Devices

IR CLOSE
KEYPAD var, int, r1, r2, r3, r4, c1, c2, c3, c4
KEYPAD CLOSE
LCD INIT d4, d5, d6, d7, rs, en
LCD line, pos, text\$ CLEAR CLOSE
LCD CMD DATA d1 [, d2 [, etc]]
PWM channel, freq, pwm1 [, pwm2 [, pwm3]]
PWM channel, STOP
RTC GETTIME
RTC SETTIME yr, mth, day, hr, min, sec
RTC SETREG GETREG reg, value var
OPTION RTC data, clock DISABLE
SERVO channel [, freq], out1 [, out2 [, out3]]
SERVO channel, STOP
TEMPR START pin [, precision]
Temperature = TEMPR(pin)

LCD Display Panel

OPTION LCDPANEL ctrl, orient, D/C, reset [,CS]
ctrl = ILI9163 ST7735 ILI9341
OPTION LCDPANEL ctrl, orient [,LCD-A]
ctrl = SSD1963_[4][5][5A][7][7A][8]
OPTION LCDPANEL CONSOLE [font [, fc [,bc blight]]]
OPTION LCDPANEL NOCONSOLE
OPTION LCDPANEL DISABLE
GUI CALIBRATE
GUI RESET LCDPANEL
GUI TEST LCDPANEL TEST TOUCH
OPTION TOUCH T_CS pin, T_IRQ pin [, click pin]
OPTION TOUCH DISABLE
PIXEL x, y [, colour]
LINE x1, y1, x2, y2 [, lw [, colour]]
CIRCLE x, y, r [, lw] [, a] [, colour] [, fill]
TRIANGLE x1, y1, x2, y2, x3, y3 [, colour [, FILL]]
BOX x1, y1, w, h [, lw] [, colour] [, fill]
RBOX x1, y1, w, h [, rc] [, colour] [, fill]
TEXT x, y, str\$ [, just\$] [, fnt] [, scale] [, colour] [, bc]
GUI BITMAP x, y, data [, w] [, h] [, s] [, colour] [, bc]
CLS [colour]
COLOUR fore [, back]
COLOR fore [, back]
FONT [#]font-number, scaling
BACKLIGHT percent
BLIT READ WRITE [#]buffer, x, y, w, h
BLIT CLOSE [#]buffer
BLIT x1, y1, x2, y2, w, h
colour% = RGB(red, green, blue colour listed below)
white black blue green cyan red magenta yellow brown gray
coordinate = TOUCH(X Y)