

Micromite MMBasic

Version 5.4

Quick Reference

Program Management

CONTINUE
 CPU speed
 CPU SLEEP [sec [, abortpin]]
 CPU RESTART
 CSUB name(type [, type]) rtype
 END CSUB
 CFUNCTION name type [,type] [AS type]
 END CFUNCTION
 DEFINEFONT #Nbr
 END DEFINEFONT
 EDIT
 END
 LIBRARY SAVE | DELETE | LIST
 LIST [ALL]
 MEMORY
 NEW
 POKE BYTE | WORD | VAR | VARTBL, addr, dat
 RUN
 TIMER = msec
 TRACE ON | OFF | LIST nn
 VAR SAVE var [, var]... | RESTORE | CLEAR
 WATCHDOG timeout | OFF
 XMODEM SEND | RECEIVE [filename\$]
 nbr = PEEK(BYTE | WORD | VARADDR | CFUNADDR
 | VAR | VARTBL | PROGMEM, args)

Input/Output

SETPIN pin, cfg [, option]
 cfg = OFF | AIN | DIN | FIN | PIN | CIN | DOUT
 option = PULLUP | PULLDOWN | OC | gate | cycles
 SETPIN pin, OFF | INTH | INTL | INTB, target [, option]
 option = PULLUP | PULLDOWN
 PIN(pin) = value
 PORT(start, nbr [,start, nbr]...) = value
 PULSE pin, width
 pulsewidth = PULSIN(pin, polarity [, t1 [, t2]])
 value = PIN(pin)
 value = PORT(start, nbr [,start, nbr]...)

Commands

' (single quotation mark) - comment
 ? (question mark) – shorthand for PRINT
 CLEAR
 CONST id1 = expression [, id2 = expression, ...]
 CONTINUE DO | FOR
 DATA constant[,constant]...
 DATE\$ = "DD-MM-YY" | "DD/MM/YY"
 DIM [type] var [, var, ...] [AS type [, var AS type , ...]]
 DO [WHILE <test>]
 LOOP
 DO
 LOOP UNTIL <test>
 ERASE array [,array, ...]
 ERROR [message\$]
 EXIT DO | FOR | FUNCTION | SUB
 FOR var = start TO finish [STEP increment]
 NEXT [var1 [, var2, ...]
 FUNCTION name (arg1 [,arg2, ...]) [AS <type>]
 END FUNCTION
 GOSUB target
 RETURN
 GOTO target
 IF <test> THEN <stmt> ELSE <stmts>
 IF <test> THEN --- ELSEIF --- ELSE --- ENDIF
 INPUT ["prompt string\$" ; | ,] var [, var, ...]
 LINE INPUT ["prompt string\$"] var\$
 LET variable = expression
 variable = expression
 LOCAL [type] decl [, decl, ...] [AS type [, var AS type , ...]]
 ON ERROR ABORT | IGNORE | SKIP [nn] | CLEAR
 ON nbr GOTO | GOSUB target1 [, target2, ...]
 ON KEY subroutine
 PAUSE ms
 PRINT expression1 [, expression2, ...]
 RANDOMIZE nbr
 READ var1[, var2, ...]
 RESTORE [line]
 REM comment
 SELECT CASE --- CASE [ELSE] --- END SELECT
 SETTICK period, target [, nbr]
 SUB name arg1 [, arg2, ...]
 END SUB
 TIME\$ = "HH:MM:SS" | "HH:MM" | "HH"

Functions

ACOS(nbr)	ABS(nbr)
ASIN(nbr)	ATN(nbr)
COS(nbr)	DEG(radians)
EXP(nbr)	LOG(nbr)
PI	RAD(degrees)
SIN(nbr)	SQR(nbr)
TAN(nbr)	EVAL(str\$)
CINT(nbr)	FIX(nbr)
INT(nbr)	
ASC(str\$)	BIN\$(nbr [, chars])
CHR\$(nbr)	FIELD\$(str\$, field, delim\$)
HEX\$(nbr [, chars])	INSTR([start,] str\$, pat\$)
LEFT\$(str\$, nbr)	RIGHT\$(str\$, nbr)
LEN(str\$)	MID\$(str\$, start [, nbr])
OCT\$(nbr [, chars])	SPACE\$(nbr)
STR\$(nbr [, m [, n [, c\$]]))	
STRING\$(nbr, ascii str\$)	
LCASE\$(str\$)	UCASE\$(str\$)
VAL(str\$)	
DATE\$	TIME\$
TIMER	INKEY\$
MAX(nbr [, nbr [, ...]])	MIN(nbr [, nbr [, ...]])
POS	RND(nbr)
SGN(nbr)	TAB(nbr)

Options

OPTION AUTORUN OFF | ON
 OPTION BASE 0 | 1
 OPTION BAUDRATE nbr
 OPTION BREAK nn
 OPTION CASE UPPER | LOWER | TITLE
 OPTION CLOCKTRIM ±n
 OPTION COLOURCODE ON | OFF
 OPTION CONSOLE ECHO | NOECHO
 OPTION CONSOLE INVERT | NOINVERT
 OPTION CONSOLE AUTO
 OPTION DEFAULT FLOAT | INTEGER | STRING | NONE
 OPTION DISPLAY lines [,chars]
 OPTION ERROR CONTINUE | ABORT
 OPTION EXPLICIT
 OPTION KEYBOARD nn
 OPTION LIST
 OPTION PIN nbr
 OPTION RESET
 OPTION TAB 2 | 4 | 8

Operators	NOT ^	Logical inverse, exponentiation
	* / \	Multiply, division (float & integer)
	MOD	Modulus (remainder)
	+ -	Addition and subtraction
	x << y x >> y	Shift bits left/right by y bits
	<> < >	Not equals, less/greater than
	<= >=	Less/greater than or equals
	AND OR XOR	Logical and, or, exclusive or

Variables	Identifier = [A-Z _][[A-Z 0-9 . _]	Max 32 chars.
	Suffix: FLOAT = ! INTEGER = % STRING = \$	
	Literal Number = [&H &O &B] number	
	MM.VER	MM.DEVICE\$
	MM.ERRNO	MM.ERRMSG\$
	MM.HRES	MM.VRES
	MM.FONTHEIGHT	MM.FONTWIDTH
MM.WATCHDOG		
MM.I2C	MM.ONEWIRE	

GUI Controls (MM+)	OPTION CONTROLS nm
	GUI AREA #ref, X, Y [, width, height]
	GUI BUTTON #ref, caption\$, X, Y [, w, h, FC, BC]
	GUI CAPTION #ref, text\$, X, Y [, just\$, FC], BC]
	GUI CHECKBOX #ref, caption\$, X, Y [, size, colour]
	GUI DISPLAYBOX #ref, X, Y [, width, height, FC, BC]
	GUI FRAME #ref, caption\$, X, Y [, width, height, colour]
	GUI LED #ref, caption\$, X, Y [, radius, colour]
	GUI NUMBERBOX #ref, X, Y [, width, height, FC, BC]
	GUI RADIO #ref, caption\$, X, Y [, radius, colour]
	GUI SPINBOX #ref, X, Y, w, h [, FC, BC, Step, Min, Max]
	GUI SWITCH #ref, caption\$, X, Y [, width, height, FC, BC]
	GUI TEXTBOX #ref, X, Y [, width, height, FC, BC]
	GUI BCOLOUR colour, #ref1 [, #ref2, ...]
	GUI BEEP msec
	GUI DELETE #ref1 [, #ref2, ...] ALL
	GUI DISABLE #ref1 [, #ref2, ...] ALL
	GUI ENABLE #ref1 [, #ref2, ...] ALL
	GUI FCOLOUR colour, #ref1 [, #ref2, ...]
	GUI HIDE #ref1 [, #ref2, ...] ALL
	GUI NUMBERBOX CANCEL
	GUI REDRAW #ref1 [, #ref2, ...] ALL
	GUI SHOW #ref1 [, #ref2, ...] ALL
	GUI TEXTBOX CANCEL
	GUI INTERRUPT down [, up]
	ctrl = TOUCH(DOWN UP LASTX LASTY REF LASTREF)
	val = CTRLVAL(#ref) CTRLVAL(#ref) = value
	GUI SETUP #n
PAGE #n [, #n2, ...]	
button = MSGBOX (msg\$, b1\$ [, b2\$ [, b3\$ [, b4\$]])	

Communications & File I/O	OPEN C\$ AS #fnbr
	C\$ = "COMn: baud, buf, int, nbr, DE, 9BIT, INV, OC, S2"
	I2C OPEN speed, timeout [, PU]
	I2C WRITE addr, option, sendlen, data [, data]
	I2C READ addr, option, rcvlen, rcvbuf
	I2C SLAVE OPEN addr, mask, opt, i_send, i_rcv
	I2C SLAVE WRITE len, data [, data]
	I2C SLAVE READ len, buf, rcvd
	I2C [SLAVE] CLOSE
	ONEWIRE READ pin, flag, len, data, ...
	ONEWIRE WRITE pin, flag, len, data, ...
	ONEWIRE RESET pin
	SPI[2] OPEN speed, mode, bits
	received_data = SPI[2](data_to_send)
	SPI[2] WRITE nbr, data1, ..., str\$ array()
	SPI[2] READ nbr, array()
	SPI[2] CLOSE
	OPTION SDCARD CS [, CD [, WP]] DISABLE
	OPEN fname\$ FOR mode AS [#]fnbr
	'mode' = INPUT OUTPUT APPEND RANDOM
LOAD file\$ [, R] LOAD IMAGE file\$ [, x, y]	
MKDIR dir\$ RMDIR dir\$	
CHDIR dir\$ dir = CWD\$	
NAME old\$ AS new\$ KILL file\$	
SAVE [file\$] SAVE IMAGE file\$	
SEEK [#]fnbr, pos FILES [fspec\$]	
fname\$ = DIR\$([fspec [, type]])	
CLOSE [#]fnbr [, [#]fnbr] ...	
State = EOF([#]fnbr)	
INPUT #fnbr, var1 [, var2, ...]	
LINE INPUT #fnbr, string variable\$	
PRINT #fnbr, expression1 [, expression2, ...]	
INPUT\$(nbr, [#]fnbr)	
nbr = LOC([#]fnbr) nbr = LOF([#]fnbr)	
PLAY TONE left [, right [, duration]]	
PLAY WAV file\$ [, interrupt]	
PLAY PAUSE RESUME STOP VOLUME left, right	

Micromite MMBasic V5.4

(Micromite Plus features are in red)

Downloads: <http://geoffg.net/micromite.html>
 Forum: <http://www.thebackshed.com/forum/Microcontrollers>

Copyright Geoff Graham, 2017

Distributed under a Creative Commons Attribution-NonCommercial-ShareAlike 3.0 Australia license (CC BY-NC-SA 3.0)

Devices	IR dev, key, int CLOSE
	KEYPAD var, int, r1, r2, r3, r4, c1, c2, c3, c4 CLOSE
	LCD INIT d4, d5, d6, d7, rs, en
	LCD line, pos, text\$ CLEAR CLOSE
	LCD CMD DATA d1 [, d2 [, etc]]
	PWM channel, freq, pwm1 [, pwm2 [, pwm3]]
	PWM channel, STOP
	RTC GETTIME
	RTC SETTIME year, month, day, hour, minute, second
	RTC SETREG GETREG register, value var
	OPTION RTC data, clock DISABLE
	SERVO channel [, freq], out1 [, out2 [, out3]]
SERVO channel, STOP	
TEMPR START pin [, precision 0 to 3]	
Temperature = TEMPR(pin)	

LCD Display Panel	OPTION LCDPANEL ctrl, orient, D/C, reset [, CS]
	ctrl = ILI9163 ST7735 ILI9341
	OPTION LCDPANEL ctrl, orient [, LCD-A] [, readpin]
	ctrl = SSD1963_4][5][5A][7][7A][8]
	OPTION LCDPANEL CONSOLE [font [, fc [, bc [, blight]]]]
	OPTION LCDPANEL NOCONSOLE
	OPTION LCDPANEL DISABLE
	GUI CALIBRATE
	GUI RESET LCDPANEL
	GUI TEST LCDPANEL TEST TOUCH
	OPTION TOUCH T_CS pin, T_IRQ pin [, click pin]
	OPTION TOUCH DISABLE
	PIXEL x, y [, colour]
	LINE x1, y1, x2, y2 [, lw [, colour]]
	CIRCLE x, y, r [, lw] [, a] [, colour] [, fill]
	TRIANGLE x1, y1, x2, y2, x3, y3 [, colour [, FILL]]
	BOX x1, y1, w, h [, lw] [, colour] [, fill]
	RBOX x1, y1, w, h [, rc] [, colour] [, fill]
	TEXT x, y, str\$ [, just\$] [, fnt] [, scale] [, colour] [, bc]
	GUI BITMAP x, y, data [, w] [, h] [, s] [, colour] [, bc]
CLS [colour]	
COLOUR fore [, back]	
COLOR fore [, back]	
FONT [#]font-number, scaling	
BACKLIGHT percent	
BLIT READ WRITE [#]buffer, x, y, w, h	
BLIT CLOSE [#]buffer	
BLIT x1, y1, x2, y2, w, h	
colour% = RGB(red, green, blue colour listed below)	
white black blue green cyan red magenta yellow brown gray	
coordinate = TOUCH(X Y)	